

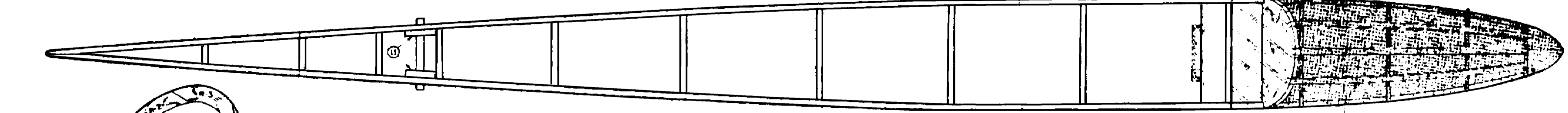
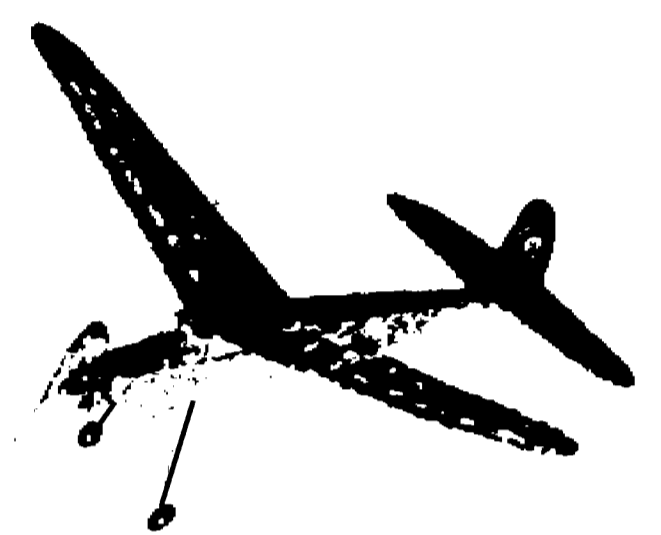
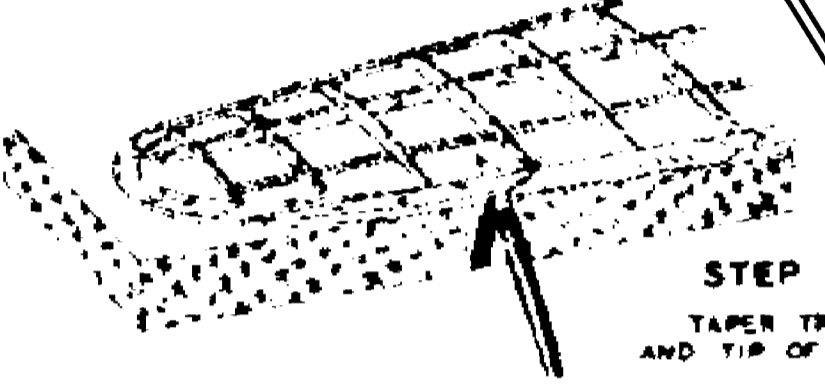
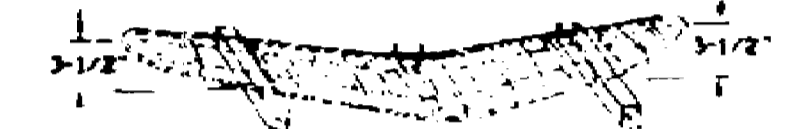
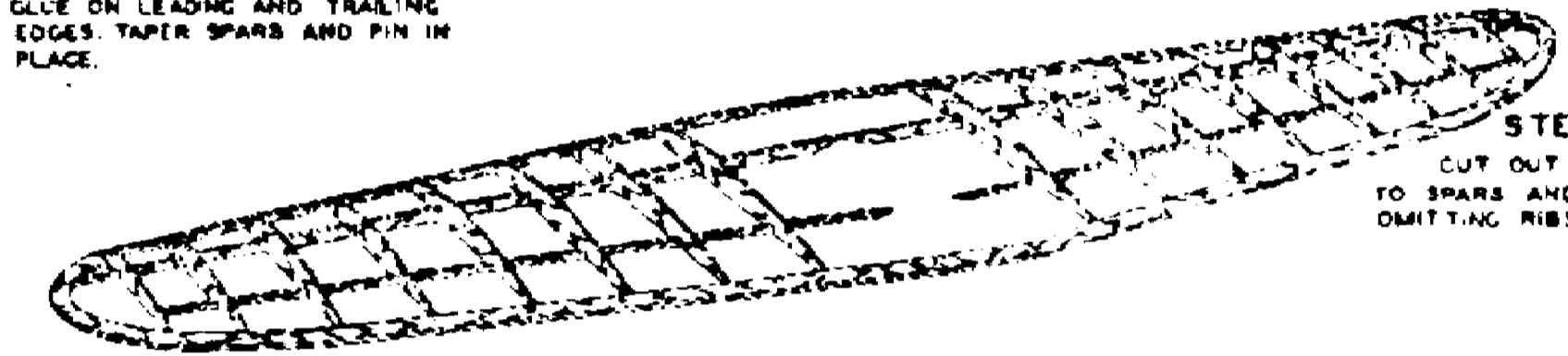
STEP 1
CUT OUT WING TIP PIECES AND GLUE TOGETHER OVER PLAN THEN GLUE ON LEADING AND TRAILING EDGES TAPER SPARS AND PIN IN PLACE.

STEP 2
CUT OUT WING RIBS AND GLUE TO SPARS AND OUTLINE OVER PLAN, OMITTING RIBS A & B.

STEP 3
PIN CENTER SECTION OF WING TO BENCH AND BLOCK UP EACH TIP 3-1/2". CUT DIHEDRAL BRACES AND GLUE THEM IN PLACE GLUE IN RIBS A & B.

STEP 4
TAPER TRAILING EDGE AND TIP OF WING.

STEP 5
THEN FINISH SMOOTH USING A SANDPAPER BLOCK.

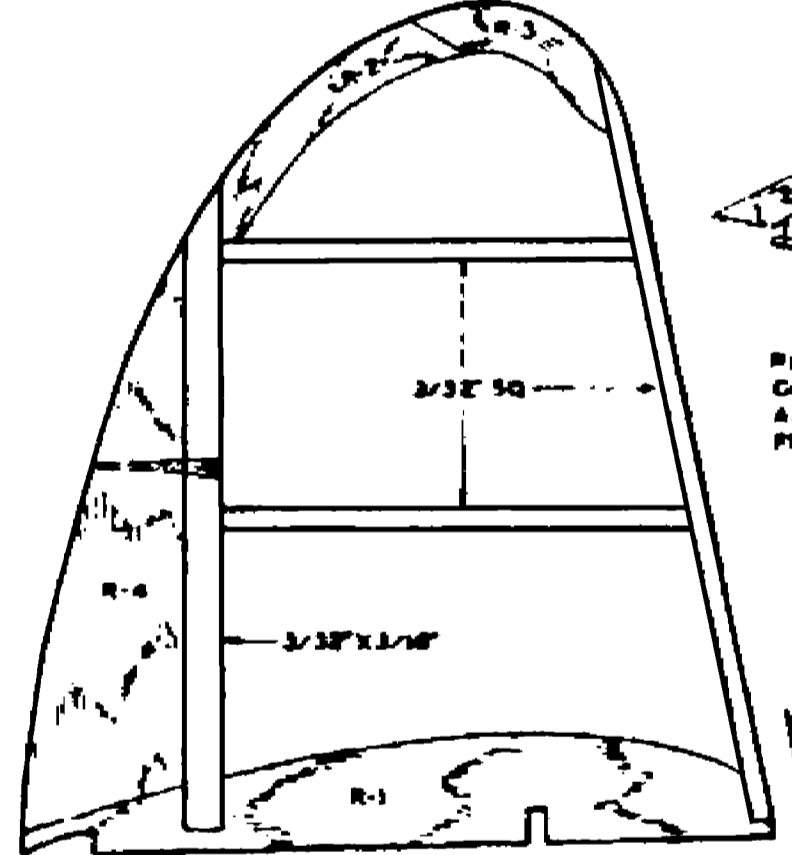
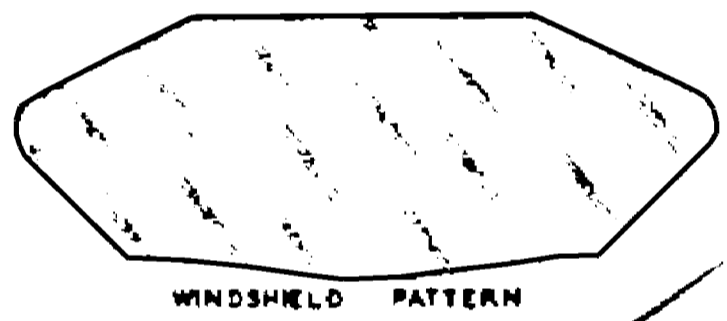
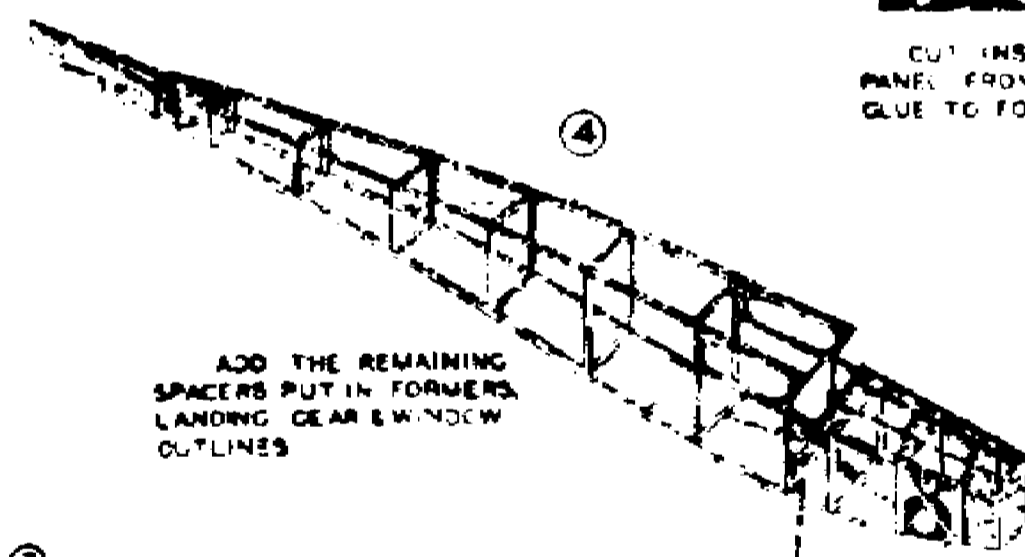
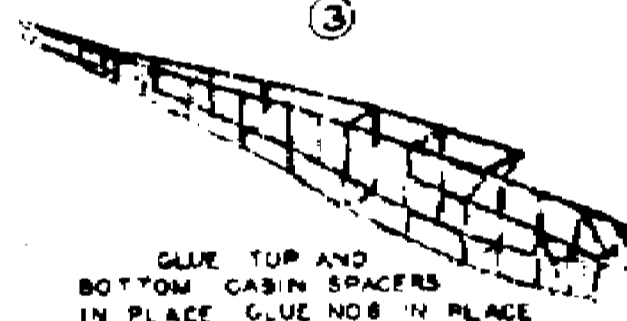
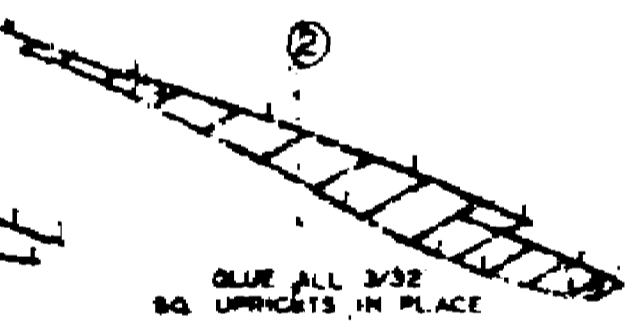
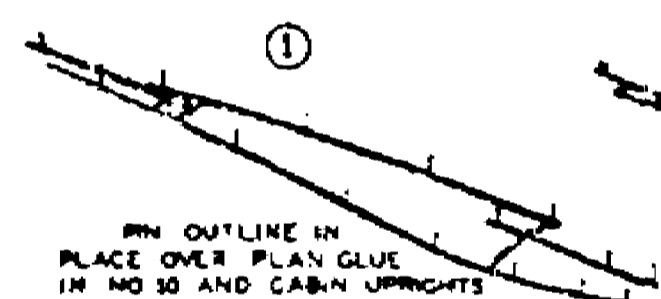


EMPELLAGE ASSEMBLY
COVER FUSELAGE AND TAIL SURFACES GLUE FIN INTO STABILIZER THEN GLUE COMPLETE TAIL ASSEMBLY ON FUSELAGE.

ASSEMBLE FIN PIECES OVER PLAN GLUE IN PLACE AFTER REMOVING FROM PLAN.

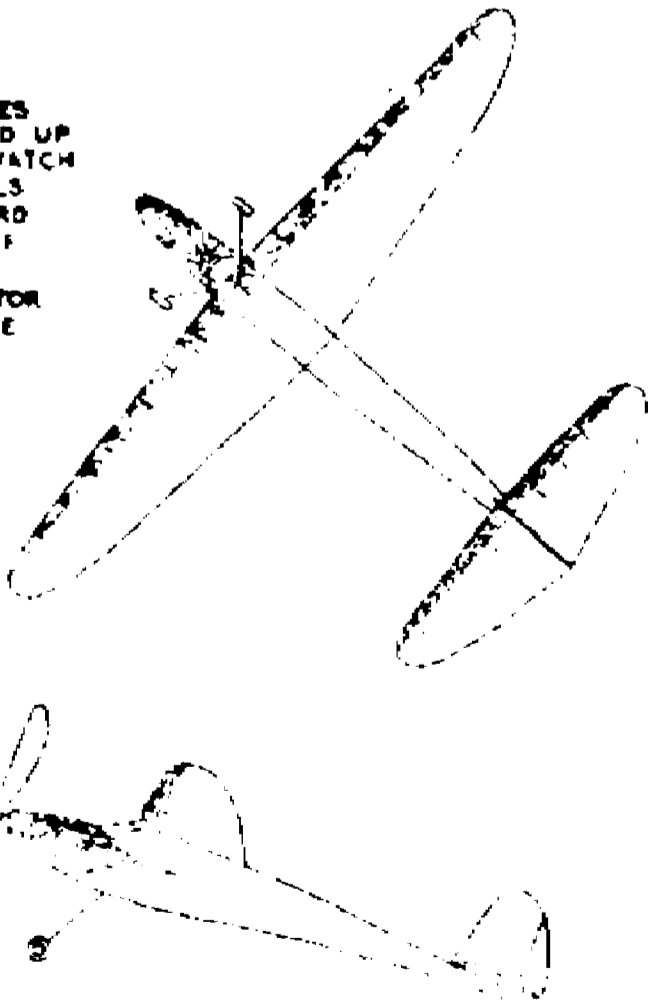
COVERING THE MODEL
CUT TISSUE SLIGHTLY LARGER THAN SURFACE TO BE COVERED USE TISSUE CEMENT ON OUTLINE PIECES SUCH AS LONGERONS, LEADING EDGES, TIPS, ETC. LAY TISSUE IN PLACE & WORK OUT WRINKLES WITH FINGERS. WHEN DRY TRIM EXCESS TISSUE OFF WITH FINE SANDPAPER & SPRAY LIGHTLY WITH WATER TO TIGHTEN COVERING.

MOTOR IS LOOPED OVER DOWEL SLIPPED THROUGH NOS 10&11.

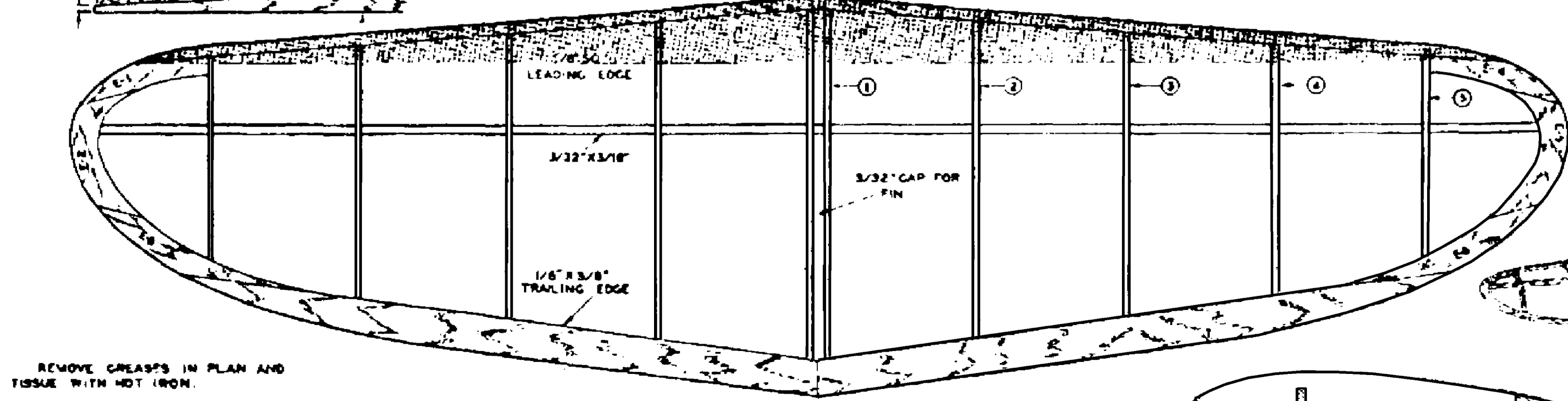


FLYING INSTRUCTIONS

CHECK WING & TAIL SURFACES TO SEE THAT THEY ARE LINED UP. GLIDE THE MODEL AND WATCH TO SEE IF IT DIVES OR STALLS. MOVE THE WING FORWARD IF IT DIVES OR BACKWARD IF IT STALLS. WIND THE RUBBER MOTOR TO 15 TURNS & LAUNCH THE MODEL FOR A TRIAL FLIGHT. IT MAY BE MADE TO CIRCLE BY TURNING THE RUDDER CONTROL TAB.



TAPER BOTH ENDS OF SPAR AS SHOWN. METHOD OF SPLICING LONGERONS.



REMOVE GREASES IN PLAN AND TISSUE WITH HOT IRON.

USE RUBBER BAND TO HOLD WING ON FUSELAGE.

LANDING GEAR ASSEMBLY

WASHERS GLUED TO FRONT AND REAR OF NOSEBLOCK SERVE AS BEARINGS.

THICK WIRE WITH PLIERS, WRAP WITH THREAD AND GLUE.

RUBBER BAND HOLDS NOSEBLOCK IN PLACE.

STABILIZER ASSEMBLY

TYPICAL RIB SECTION



PEPPER

WINGSPAN 32" LENGTH 24"
KIT NO P7 DRAWN BY

COMET MODEL HOBBYCRAFT INC., CHICAGO, ILL.